

TFT LCD Tentative Specification

MODEL NO.: N154C1 -L01

Customer :	
Approved by :	
Note:	

Liquid Crystal	Display Division
QRA Division.	OA Head Division.
Approval	Approval
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REVISION HISTORY

Version	Date	Page (New)	Section	Description
Ver 0.0	Sep. 14. '05	All	All	Tentative specification first issued.



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1. GENERAL DESCRIPTION

1.1 OVERVIEW

N154C1 -L01 is a 15.4" TFT Liquid Crystal Display module with single CCFL Backlight unit and 30 pins LVDS interface. This module supports 1440 x 900 XGA mode and can display 262,144 colors. The optimum viewing angle is at 6 o'clock direction. The inverter module for Backlight is not built in.

1.2 FEATURES

- Thin and light weight
- WXGA+ (1440 x 900 pixels) resolution
- DE (Data Enable) only mode
- 3.3V LVDS (Low Voltage Differential Signaling) interface with 2 pixel/clock
- Support EDID Structure Version 1.3

1.3 APPLICATION

- TFT LCD Notebook

1.4 GENERAL SPECIFICATIONS

Item	Specification	Unit	Note
Outline Dimension	344(W) x 222 (H)	mm	
Active Area	331.56 (H) x 207.225 (V)	mm	(1)
Bezel Opening Area	335 (H) x 210.7 (V)	mm	
Driver Element	a-si TFT active matrix	-	-
Pixel Number	1440 x R.G.B. x 900	pixel	-
Pixel Pitch	0.23025 (H) x 0.23025 (V)	mm	-
Pixel Arrangement	RGB vertical stripe	-	-
Display Colors	262,144	color	-
Transmissive Mode	Normally white	-	-
Surface Treatment	Hardness (2H), Glare ,Reflection < 1.2%	-	-

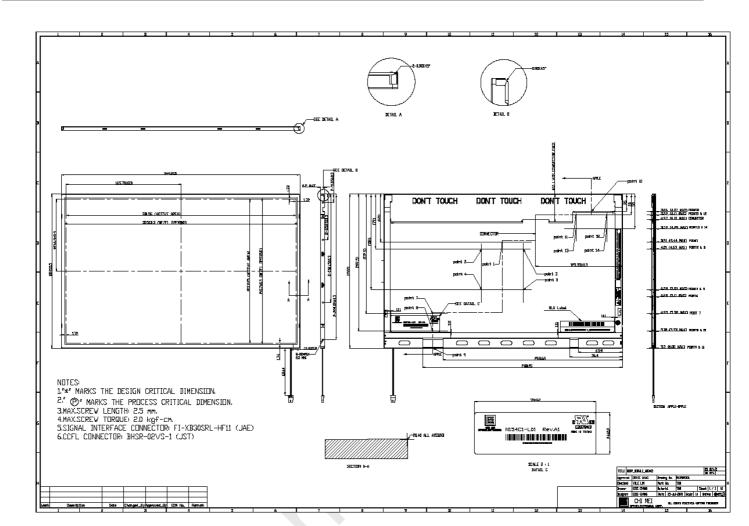
1.5 MECHANICAL SPECIFICATIONS

	Item	Min.	Тур.	Max.	Unit	Note
	Horizontal(H)	343.5	344	344.5	mm	
Module Size	Vertical(V)	221.5	222	222.5	mm	(1)
	Depth(D)			6.2	mm	
V	/eight		530	540	g	-
I/F connector mounting position The mounting inclination of the connector makes the s					the screen	(2)
center within ±0.5mm as the horizontal.						

Note (1) Please refer to the attached drawings for more information of front and back outline dimensions.



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www.panelook.com

(2) Connector mounting position



2. ABSOLUTE MAXIMUM RATINGS

2.1 ABSOLUTE RATINGS OF ENVIRONMENT

Item	Symbol	Va	lue	Unit	Note	
item	Symbol	Min.	Max.	Offic	Note	
Storage Temperature	T _{ST}	-20	+60	°C	(1)	
Storage Humidity	H _{ST}	10	90	%		
Operating Ambient Temperature	T _{OP}	0	+50	°C	(1), (2)	
Operating Humidity	H _{OP}	20	90	%		
Shock (Non-Operating)	S _{NOP}	-	220	G	(3), (5)	
Vibration (Non-Operating)	V_{NOP}	-	1.5	G	(4), (5)	

Note (1) Temperature and relative humidity range is shown in the figure below.

- (a) 90 %RH Max. (Ta \leq 40 °C).
- (b) Wet-bulb temperature should be 39 °C Max. (Ta > 40 °C).

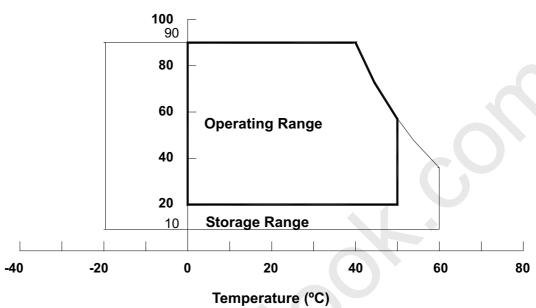


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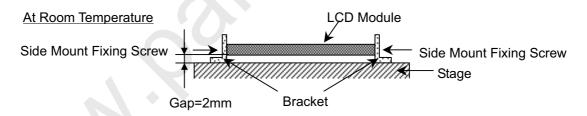
(c) No condensation.

Relative Humidity (%RH)



- Note (2) The temperature of panel surface should be 0 °C Min. and 50 °C Max.
- Note (3) 2ms, half sine wave, 1 time for $\pm X$, $\pm Y$, $\pm Z$.

Note (4) 10 ~ 200 Hz, 0.5 Hr / Cycle, 1 cycles for each X, Y, Z. The fixing condition is shown as below:



Note (5) At testing Vibration and Shock, the fixture in holding the module has to be hard and rigid enough so that the module would not be twisted or bent by the fixture.

2.2 ELECTRICAL ABSOLUTE RATINGS

2.2.1 TFT LCD MODULE

Item	Symbol	Va	lue	Unit	Note	
item	Symbol	Min.	Max.	Offic	Note	
Power Supply Voltage	Vcc	-0.3	+4.0	V	(1)	
Logic Input Voltage	V_{IN}	-0.3	Vcc+0.3	V	(1)	

2.2.2 BACKLIGHT UNIT

Item	Symbol	Va	lue	Linit	Noto
item	Symbol	Min.	Max.	Unit	Note





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Lamp Voltage	V_{L}	-	2.5K	V_{RMS}	$(1), (2), I_L = (6.0) \text{ mA}$
Lamp Current	ΙL	2.0	6.5	mA _{RMS}	(1) (2)
Lamp Frequency	F∟	40	80	KHz	(1), (2)

Note (1) Permanent damage to the device may occur if maximum values are exceeded. Function operation should be restricted to the conditions described under Normal Operating Conditions.

Note (2) Specified values are for lamp (Refer to Section 3.2 for further information).



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3. ELECTRICAL CHARACTERISTICS

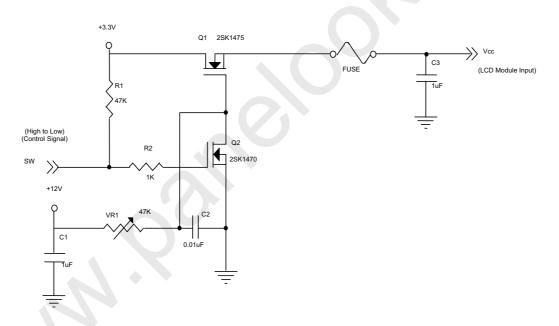
3.1 TFT LCD MODULE

Ta = 25 ± 2 °C

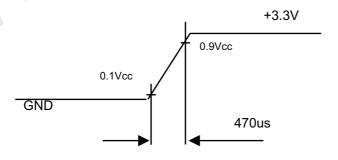
Parameter	Parameter			Value	Unit	Note	
Farameter		Symbol	Min.	Тур.	Max.	Offic	Note
Power Supply Voltage	Vcc	3.0	3.3	3.6	V	-	
Ripple Voltage	V_{RP}	-	-	100	mV	-	
Rush Current	I _{RUSH}	-	-	1.5	Α	(2)	
	White		-	(310)	(340)	mA	(3)a
Power Supply Current	Black	lcc	-	(350)	(378)	mA	(3)b
	Vertical Stripe		-	(400)	(430)	mA	(3)c
Differential Input Voltage for	"H" Level	V _{IH}	-	-	+100	mV	-
LVDS Receiver Threshold "L" Level		V_{IL}	-100	-		mV	-
Terminating Resistor	R _T	-	100		Ohm	-	
Power per EBL WG	P _{EBL}	-	TBD	-)	W	(4)	

Note (1) The module should be always operated within above ranges.

Note (2) Measurement Conditions:



Vcc rising time is 470us



8 / 29

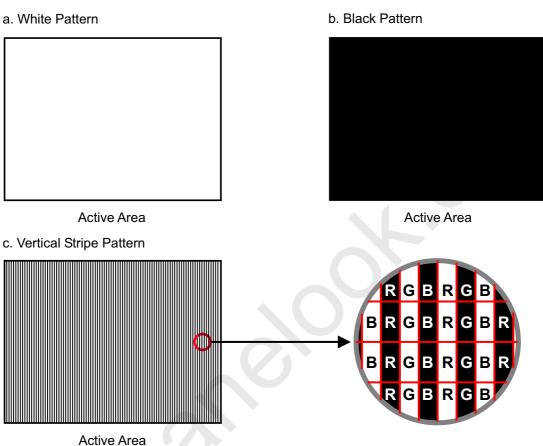
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Note (3) The specified power supply current is under the conditions at Vcc = 3.3 V, Ta = 25 ± 2 °C, DC Current and f_v = 60 Hz, whereas a power dissipation check pattern below is displayed.



Note (4) The specified power are the sum of LCD panel electronics input power and the inverter input power. Test conditions are as follows.

- (a) Vcc = 3.3 V, $Ta = 25 \pm 2 \,^{\circ}\text{C}$, $f_v = 60 \,\text{Hz}$,
- (b) The pattern used is a black and white 32 x 36 checkerboard, slide #100 from the VESA file "Flat Panel Display Monitor Setup Patterns", FPDMSU.ppt.
- (c) Luminance: 60 nits.
- (d) The inverter used is provided from XXXX(www.XXX.com). CMO doesn't provide the inverter in this product.



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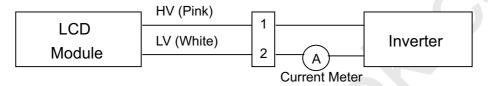
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3.2 BACKLIGHT UNIT

Ta = 25 ± 2 °C

Parameter	Symbol	Value			Unit	Note	
raiametei	Syllibol	Min.	Тур.	Max.	Offic	Note	
Lamp Input Voltage	V_L	612	680	748	V_{RMS}	$I_{L} = 6.0 \text{ mA}$	
Lamp Current	ΙL	2.0	6.0	6.5	mA_{RMS}	(1), (8)	
Lamp Turn On Voltage	Vs	-	-	1150 (25 °C)	V_{RMS}	(2)	
Lamp rum On voltage		-	-	1500 (0 °C)	V_{RMS}	(2)	
Operating Frequency	F_L	40	-	80	KHz	(3)	
Power Consumption	P_L	-	(4.42)	-	W	(4) , $I_L = 6.0 \text{ mA}$	
Lamp Life Time	L_BL	10,000	-	-	Hrs	(5)	
Leakage Current	I _{IN} -I _{OUT}	-			mA	(7)	

Note (1) Lamp current is measured by utilizing a high frequency current meter as shown below:



- Note (2) The voltage shown above should be applied to the lamp for more than 1 second after startup. Otherwise the lamp may not be turned on.
- Note (3) The lamp frequency may generate interference with horizontal synchronous frequency from the display, and this may cause line flow on the display. In order to avoid interference, the lamp frequency should be detached from the horizontal synchronous frequency and its harmonics as far as possible.
- Note (4) $P_L = I_L \times V_L$
- Note (5) The lifetime of lamp is defined as the time when it continues to operate under the conditions at Ta = 25 ± 2 °C and I_L = 6.0 mA_{RMS} until one of the following events occurs:
 - (a) When the brightness becomes \leq 50% of its original value.
 - (b) When the effective ignition length becomes \leq 80% of its original value. (Effective ignition length is defined as an area that the brightness is less than 70% compared to the center point.)
- Note (6) The waveform of the voltage output of inverter must be area-symmetric and the design of the inverter must have specifications for the modularized lamp. The performance of the Backlight, such as lifetime or brightness, is greatly influenced by the characteristics of the DC-AC inverter for the lamp. All the parameters of an inverter should be carefully designed to avoid generating too much current leakage from high voltage output of the inverter. When designing or ordering the inverter please make sure that a poor lighting caused by the mismatch of the Backlight and the inverter (miss-lighting, flicker, etc.) never occurs. If the above situation is confirmed, the module should be operated in the same manners when it is installed in your instrument.

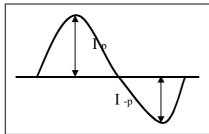
Requirements for a system inverter design, which is intended to have a better display performance, a better power efficiency and a more reliable lamp. It shall help increase the lamp lifetime and reduce its leakage current.

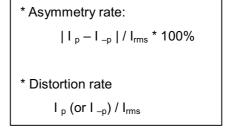


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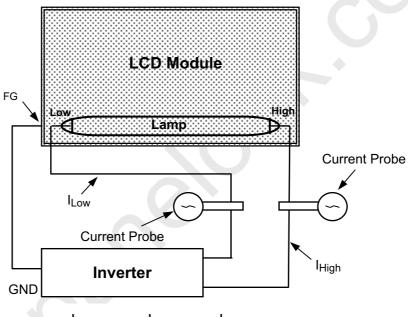
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- a. The asymmetry rate of the inverter waveform should be 10% below;
- b. The distortion rate of the waveform should be within $\sqrt{2 \pm 10\%}$;
- c. The ideal sine wave form shall be symmetric in positive and negative polarities.





Note (7) The lamp leakage current is measured by the current difference between in and out. And the measurement condition is as below:



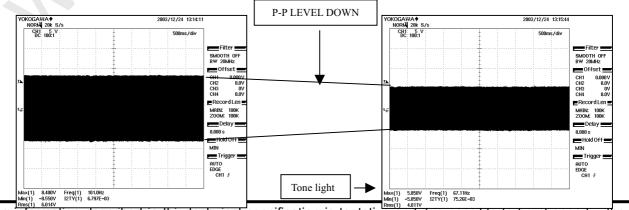
 $I_{Leak(RMS)} = I_{High(RMS)} - I_{Low(RMS)}$

Note (8) About operating current min 2.0mA, lamp maker has some advice as below:

(Reference) Light quantity adjustment method

Explanation and comparison of the kind of tone light:

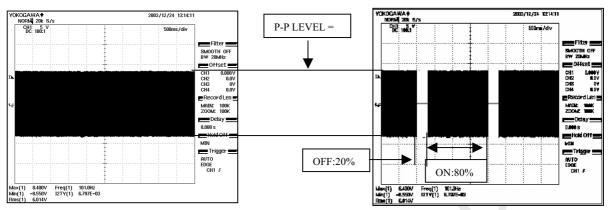
(1) Lamp current wave-like by the adjustment of the current.



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Lamp current wave-like by the adjustment of the burst.



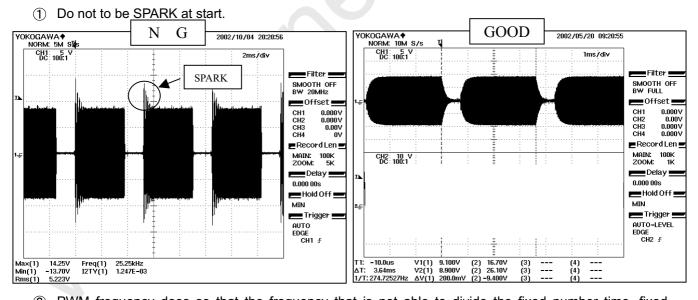
Comparative table

Method	Backlight efficiency (INV+LAMP)	Tone light rate (%)	Circuitry
1)current	Good (75 % ~ 85%)	58	Complicated
2burst	Bad (65 % ~ 75%)	10	Easy

Method of case that Lamp current MIN2.0mA is controlled.

It is the setting of minimum 2.0mA (MIN) to Lamp current 6.0mA in the lamp specification. The burst is excellent for circuitry. The marker proposes that pays attention to the following contents.

The attention point of the light with a touch of the burst:



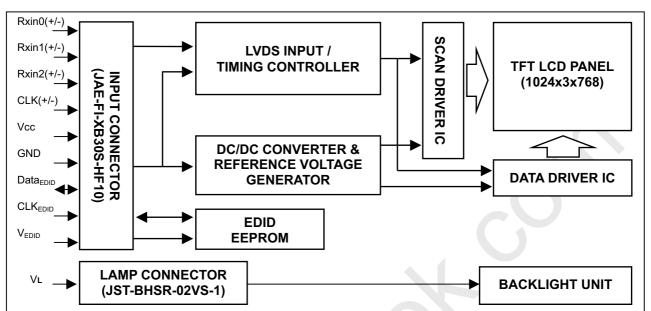
PWM frequency does so that the frequency that is not able to divide the fixed number time, fixed number to lamp drive frequency is selected. (It is due to resonance noise occurrence prevention.) Even the frequency that is using it for LCD avoids selecting it.



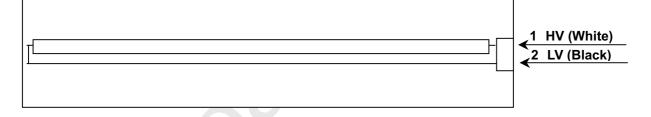
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4. BLOCK DIAGRAM

4.1 TFT LCD MODULE



4.2 BACKLIGHT UNIT





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5. INPUT TERMINAL PIN ASSIGNMENT

5.1 TFT LCD MODULE

Pin	Symbol	Description	Polarity	Remark
1	Vss	Ground		
2	Vcc	Power Supply +3.3 V (typical)		
3	Vcc	Power Supply +3.3 V (typical)		
4	V _{EDID}	DDC 3.3V Power		
5	BIST	Panel BIST enable		
6	CLK _{EDID}	DDC Clock		
7	DATA _{EDID}	DDC Data		-
8	RXO0-	LVDS Differential Data Input (Odd)	Negative	
9	RXO0+	LVDS Differential Data Input (Odd)	Positive	
10	Vss	Ground		
11	RXO1-	LVDS Differential Data Input (Odd)	Negative	
12	RXO1+	LVDS Differential Data Input (Odd)	Positive	
13	Vss	Ground		
14	RXO2-	LVDS Differential Data Input (Odd)	Negative	
15	RXO2+	LVDS Differential Data Input (Odd)	Positive	
16	Vss	Ground		
17	RXOC-	LVDS Clock Data Input (Odd)	Negative	
18	RXOC+	LVDS Clock Data Input (Odd)	Positive	
19	Vss	Ground		
20	RxE0-	LVDS Differential Data Input (Even)	Negative	
21	RxE0+	LVDS Differential Data Input (Even)	Positive	
22	Vss	Ground		
23	RxE1-	LVDS Differential Data Input (Even)	Negative	
24	RxE1+	LVDS Differential Data Input (Even)	Positive	
25	Vss	Ground		
26	RxE2-	LVDS Differential Data Input (Even)	Negative	
27	RxE2+	LVDS Differential Data Input (Even)	Positive	
28	Vss	Ground		
29	RXEC-	LVDS Clock Data Input (Even)	Negative	
	->			1

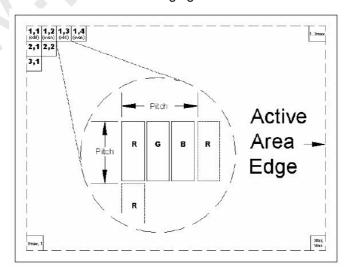
Note (1) Connector Part No.: JAE-FI-XB30SL-HF11 or equivalent

LVDS Clock Data Input (Even)

Note (2) User's connector Part No: JAE-FI-X30C2L or equivalent

Note (3) The first pixel is odd as shown in the following figure.

RXEC+



Positive



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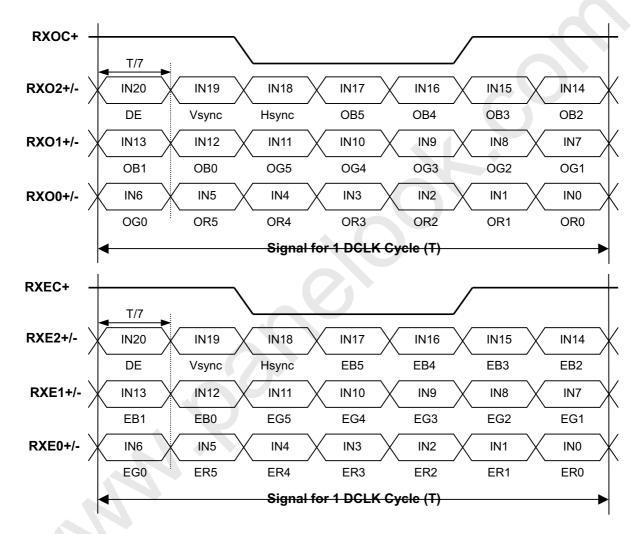
5.2 BACKLIGHT UNIT

Pin	Symbol	Description	Color
1	HV	High Voltage	White
2	LV	Ground	Black

Note (1) Connector Part No.: JST-BHSR-02VS-1 or equivalent

Note (2) User's connector Part No.: JST-SM02B-BHSS-1-TB or equivalent

5.3 TIMING DIAGRAM OF LVDS INPUT SIGNAL





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5.4 COLOR DATA INPUT ASSIGNMENT

The brightness of each primary color (red, green and blue) is based on the 6-bit gray scale data input for the color. The higher the binary input the brighter the color. The table below provides the assignment of color versus data input.

	<u> </u>		Data Signal																
	Color	Red R5 R4 R3 R2 R1 R0				Green				Blue									
			R4	R3	R2	R1	R0	G5	G4	G3	G2	G1	G0	B5	B4	B3	B2	B1	B0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
Basic	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
Colors	Cyan	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1
	Magenta	1	1	1	1	1	1	0	0	0	0	0	0	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	Ŏ	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Red(0)/Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(1)	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
Gray	Red(2)	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
Scale	:	:	:	:	:	:	:	:	:	:			:	•	:	:	:	:	:
Of	:	:	:	:	:	:	:	:	:	:	:		•	:	:	:	:	:	:
Red	Red(61)	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0
	Red(62)	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(63)	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	Green(0)/Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green(1)	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
Gray	Green(2)	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0
Scale	:	:	:	:	:	:	i.			:	:	:	:	:	:	:	:	:	:
Of	:	:	:	:	:	:):	:	:	:	:	:	:	:	:	:	:
Green	Green(61)	0	0	0	0	0	0	1	1	1	1	0	1	0	0	0	0	0	0
	Green(62)	0	0	0	0 <	0	0	1	1	1	1	1	0	0	0	0	0	0	0
	Green(63)	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	Blue(0)/Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
Gray	Blue(2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
Scale	:	:		:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
Of	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
Blue	Blue(61)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	1
	Blue(62)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0
	Blue(63)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1

Note (1) 0: Low Level Voltage, 1: High Level Voltage



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5.5 EDID DATA STRUCTURE

The EDID (Extended Display Identification Data) data formats are to support displays as defined in the VESA Plug & Display and FPDI standards.

		and FPDI standards.		
Byte #	Byte #	Field Name and Comments	Value	Value
(decimal)	(hex)		(hex)	(binary)
0	0	Header	00	00000000
1	1	Header	FF	11111111
2	2	Header	FF	11111111
3	3	Header	FF	11111111
4	4	Header	FF	11111111
5	5	Header	FF	11111111
6	6	Header	FF	11111111
7	7	Header	00	00000000
8	8	EISA ID manufacturer name ("APP")	06	00000110
9	9	EISA ID manufacturer name (Compressed ASCII)	10	00010000
10	0A	ID product code (N154C1-L01)	57	01010111
11	0B	ID product code (hex LSB first; N154C1-L01)	9C	10011100
12	0C	ID S/N (fixed "0")	00	00000000
13	0D	ID S/N (fixed "0")	00	00000000
14	0E	ID S/N (fixed "0")	00	00000000
15	0F	ID S/N (fixed "0")	00	00000000
16	10	Week of manufacture (fixed "04")	04	00000100
17	11	Year of manufacture (fixed "2006")	10	00010000
18	12	EDID structure version # ("1")	01	0000000
19	13	EDID revision # ("3")	03	00000011
20	14	Video I/P definition ("digital")	80	10000000
21	15	Max H image size ("34cm")	22	00100010
22	16	Max V image size ("22cm")	16	00010110
23	17	Display Gamma (Gamma = "2.2")	78	01111000
24	18	Feature support ("Active off, RGB Color")	0A	00001010
25	19	Red/Green (Rx1, Rx0, Ry1, Ry0, Gx1, Gx0, Gy1, Gy0)	DD	11011101
26	1A	Blue/White (Bx1, Bx0, By1, By0, Wx1, Wx0, Wy1, Wy0)	68	01101000
27	1B	Red-x (Rx = "0.593")	97	1001011
28	1C	Red-y (Ry = "0.337")	56	0101011
29	1D	,	50	01010110
30	1E	Green-x (Gx = "0.315")	87	10000111
31	1F	Green-y (Gy = "0.528")	26	00100111
32	20	Blue-x (Bx = "0.149")	1E	00100110
33	21	Blue-y (By = "0.119")	4E	010011110
34	22	White-x (Wx = "0.307")	ļ	
35		White-y (Wy = "0.316")	51	01010001
	23	Established timings 1	00	00000000
36	24	Established timings 2 (1440x900@60Hz)	00	00000000
37	25	Manufacturer's reserved timings	00	00000000
38	26	Standard timing ID # 1	01	0000000
39	27	Standard timing ID # 1	01	0000000
40	28	Standard timing ID # 2	01	00000001
41	29	Standard timing ID # 2	01	00000001

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42	2A	Standard timing ID # 3	01	00000001
43	2B	Standard timing ID # 3	01	00000001
44	2C	Standard timing ID # 4	01	0000001
45	2D	Standard timing ID # 4	01	0000001
46	2E	Standard timing ID # 5	01	0000001
47	2F	Standard timing ID # 5	01	0000001
48	30	Standard timing ID # 6	01	0000001
49	31	Standard timing ID # 6	01	0000001
50	32	Standard timing ID # 7	01	0000001
51	33	Standard timing ID # 7	01	0000001
52	34	Standard timing ID # 8	01	0000001
53	35	Standard timing ID # 8	01	0000001
54	36	Detailed timing description # 1 Pixel clock ("88.75MHz", According to VESA CVT Rev1.1)	AB	10101011
55	37	# 1 Pixel clock (hex LSB first)	22	00100010
56	38	# 1 H active ("1440")	A0	10100000
57	39	# 1 H blank ("160")	A0	10100000
58	3A	# 1 H active : H blank ("1440 : 160")	50	01010000
59	3B	# 1 V active ("900")	84	10000100
60	3C	# 1 V blank ("26")	1A	00011010
61	3D	# 1 V active : V blank ("900 :26")	30	00110000
62	3E	# 1 H sync offset ("48")	30	00110000
63	3F	# 1 H sync pulse width ("32")	20	00100000
64	40	# 1 V sync offset : V sync pulse width ("3 : 6")	36	00110110
65	41	# 1 H sync offset : H sync pulse width : V sync offset : V sync width ("48: 32 : 3 : 6")	00	00000000
66	42	# 1 H image size ("331 mm")	4B	01001011
67	43	# 1 V image size ("207 mm")	CF	11001111
68	44	# 1 H image size : V image size ("331 : 207")	10	00010000
69	45	# 1 H boarder ("0")	00	00000000
70	46	# 1 V boarder ("0")	00	00000000
71	47	# 1 Non-interlaced, Normal, no stereo, Separate sync, H/V pol Negatives	18	00011000
72	48	Detailed timing/monitor	00	00000000
73	49	descriptor #2	00	00000000
74	4A		00	00000000
75	4B		01	00000001
76	4C	Version	00	00000000
77	4D	Apple edid signature	06	00000110
78	4E	Apple edid signature	10	00010000
79	4F	Link Type (LVDS Link,MSB justified)	30	00110000
80	50	Pixel and link component format (6-bit panel interface)	00	00000000
81	51	Panel features (No inverter)	00	00000000
82	52	, ,	00	00000000
83	53		00	00000000
84	54		00	00000000
85	55		00	00000000
86	56		00	00000000
				1 2230000





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87	57		00	00000000
88	58		0A	00001010
89	59		20	00100000
90	5A	Detailed timing description # 3	00	00000000
91	5B	# 3 Flag	00	00000000
92	5C	# 3 Reserved	00	00000000
93	5D	# 3 FE (hex) defines ASCII string (Model Name"N154C1-L01", ASCII)	FE	11111110
94	5E	# 3 Flag	00	00000000
95	5F	# 3 1st character of name ("N")	4E	01001110
96	60	# 3 2nd character of name ("1")	31	00110001
97	61	# 3 3rd character of name ("5")	35	00110101
98	62	# 3 4th character of name ("4")	34	00110100
99	63	# 3 5th character of name ("C")	43	01000011
100	64	# 3 6th character of name ("1")	31	00110001
101	65	# 3 7th character of name ("-")	2D	00101101
102	66	# 3 8th character of name ("L")	4C	01001100
103	67	# 3 9th character of name ("0")	30	00110000
104	68	# 3 9th character of name ("1")	31	00110001
105	69	# 3 New line character indicates end of ASCII string	0A	00001010
106	6A	# 3 Padding with "Blank" character	20	00100000
107	6B	# 3 Padding with "Blank" character	20	00100000
108	6C	Detailed timing description # 4	00	00000000
109	6D	# 4 Flag	00	00000000
110	6E	# 4 Reserved	00	00000000
111	6F	# 4 FC (hex) defines Monitor name ("Color LCD", ASCII)	FC	11111100
112	70	# 4 Flag	00	00000000
113	71	# 4 1st character of name ("C")	43	01000011
114	72	# 4 2nd character of name ("o")	6F	01101111
115	73	# 4 3rd character of name ("I")	6C	01101100
116	74	# 4 4th character of name ("o")	6F	01101111
117	75	# 4 5th character of name ("r")	72	01110010
118	76	# 4 6th character of name (<space>)</space>	20	00100000
119	77	# 4 7th character of name ("L")	4C	01001100
120	78	# 4 8th character of name ("C")	43	01000011
121	79	# 4 9th character of name ("D")	44	01000100
122	7A	# 4 New line character # 4 indicates end of Monitor name	0A	00001010
123	7B	# 4 Padding with "Blank" character	20	00100000
124	7C	# 4 Padding with "Blank" character	20	00100000
125	7D	# 4 Padding with "Blank" character	20	00100000
126	7E	Extension flag	00	00000000
127	7F	Checksum	75	01110101



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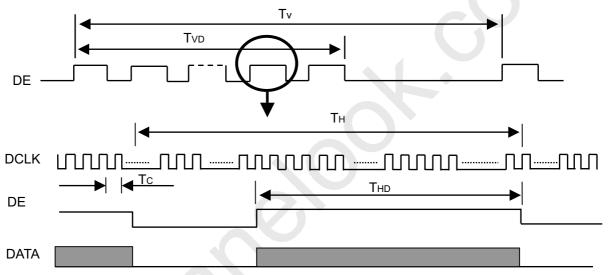
6. INTERFACE TIMING

6.1 INPUT SIGNAL TIMING SPECIFICATIONS

The input signal timing specifications are shown as the following table and timing diagram.

Signal	Item	Symbol	Min.	Тур.	Max.	Unit	Note
DCLK	Frequency	1/Tc	25	44.5	60	MHz	-
	Vertical Total Time	TV	910	926	1500	TH	-
DE	Vertical Addressing Time	TVD	900	900	900	TH	-
	Horizontal Total Time	TH	760	800	880	Tc	-
	Horizontal Addressing Time	THD	720	720	720	Tc	-

INPUT SIGNAL TIMING DIAGRAM

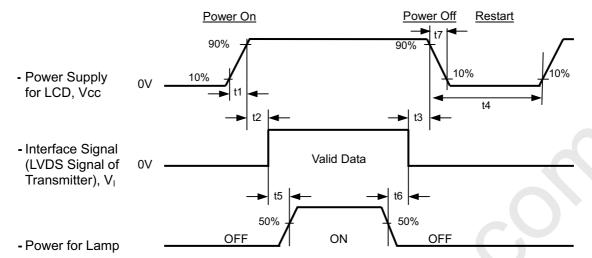






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6.2 POWER ON/OFF SEQUENCE



Timing Specifications:

 $0.5 \le t1 \le 10 \text{ msec}$

 $0 < t2 \le 50 \text{ msec}$

 $0~<~t3~\leqq~50~msec$

 $t4 \ge 500 \text{ msec}$

 $t5 \ge 200 \text{ msec}$

 $t6 \ge 200 \, \text{msec}$

- Note (1) Please avoid floating state of interface signal at invalid period.
- Note (2) When the interface signal is invalid, be sure to pull down the power supply of LCD Vcc to 0 V.
- Note (3) The Backlight inverter power must be turned on after the power supply for the logic and the interface signal is valid. The Backlight inverter power must be turned off before the power supply for the logic and the interface signal is invalid.
- Note (4) Sometimes some slight noise shows when LCD is turned off (even backlight is already off). To avoid this phenomenon, we suggest that the Vcc falling time had better to follow

t7 ≥ 5 msec

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7. OPTICAL CHARACTERISTICS

7.1 TEST CONDITIONS

Item	Symbol	Value	Unit				
Ambient Temperature	Та	25±2	°C				
Ambient Humidity	На	50±10	%RH				
Supply Voltage	V _{cc}	3.3	V				
Input Signal	According to typical v	alue in "3. ELECTRICAL	CHARACTERISTICS"				
Inverter Current	Ι _L	6.0	mA				
Inverter Driving Frequency	F∟	61	KHz				
Inverter	Sumida-H05-4915						

The measurement methods of optical characteristics are shown in Section 7.2. The following items should be measured under the test conditions described in Section 7.1 and stable environment shown in Note (6).

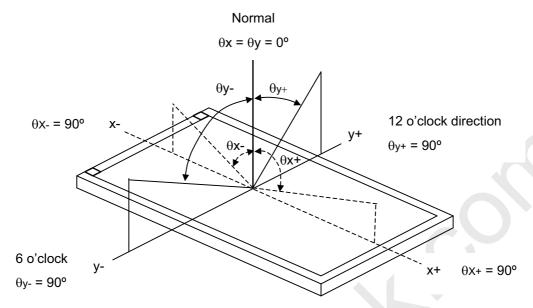
7.2 OPTICAL SPECIFICATIONS

Item Contrast Ratio		Sy	mbol	Condition	Min.	Typ.	Max.	Unit	Note
Contrast Ratio Response Time		(CR		350	500	-	-	(2), (5)
			T _R		•	(6)	(11)	ms	
			T _F		-	(14)	(19)	ms	(3)
Luminance of W	hite	L	-AVE		(250)	300	-	cd/m ²	(4), (5)
White Variation		δW	5pts		-	-	(1.4)	-	(5), (6)
	Red		Rx	$\theta_x=0^\circ$, $\theta_Y=0^\circ$		(0.593)		-	
	Red		Ry	Viewing Normal		(0.337)		-	
	Green		Gx	Angle		(0.315)		-	
Color		-	Gy		TYP	(0.528)	TYP	-	
Chromaticity	Blue		Bx		-0.03	(0.149)	+0.03	-	
	blue		Ву			(0.119)		-	(4)
	\A/l=:4.e	1	٧x			0.313		-	(1)
	White		Vу			0.329		-	
	Horizontal) _x +		(60)	(70)	-		
Viewing Angle	Honzontai		θ_{x} -	CR≥10	(60)	(70)		Dog	
	Vertical	() _Y +	UN≥10	(45)	(55)		Deg.	
	vertical	(θ _Υ -		(50)	(60)	-		



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Note (1) Definition of Viewing Angle (θx , θy):



Note (2) Definition of Contrast Ratio (CR):

The contrast ratio can be calculated by the following expression.

Contrast Ratio (CR) = L63 / L0

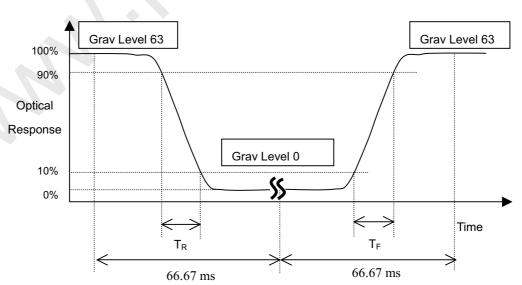
L63: Luminance of gray level 63

L 0: Luminance of gray level 0

CR = CR(5)

CR (X) is corresponding to the Contrast Ratio of the point X at Figure in Note (6).

Note (3) Definition of Response Time (T_R, T_F):



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Note (4) Definition of Average Luminance of White (L_{AVE}):

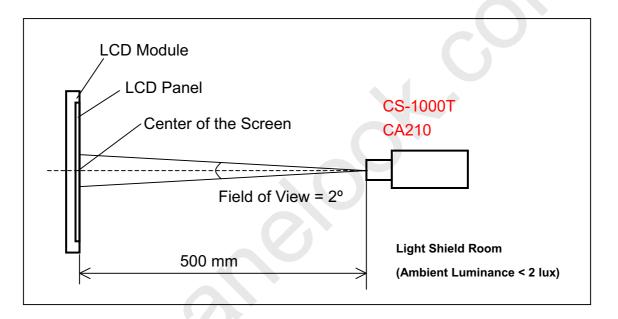
Measure the luminance of gray level 63 at 5 points

$$L_{AVE} = [L (1) + L (2) + L (3) + L (4) + L (5)] / 5$$

L (x) is corresponding to the luminance of the point X at Figure in Note (6).

Note (5) Measurement Setup:

The LCD module should be stabilized at given temperature for 15 minutes to avoid abrupt temperature change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting Backlight for 15 minutes in a windless room.





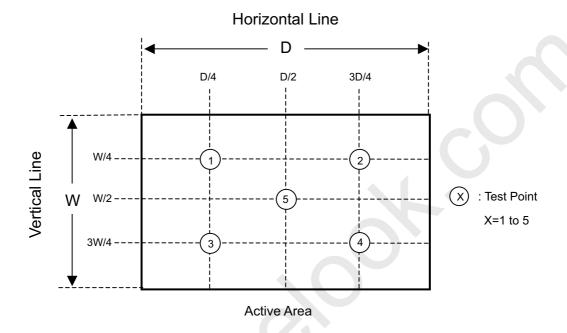
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Note (6) Definition of White Variation (δW):

Measure the luminance of gray level 63 at 5 points

 δW_{5p} = Maximum [L (1) ~ L (5)] / Minimum [L (1) ~ L (5)]





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8. PRECAUTIONS

8.1 HANDLING PRECAUTIONS

- (1) The module should be assembled into the system firmly by using every mounting hole. Be careful not to twist or bend the module.
- (2) While assembling or installing modules, it can only be in the clean area. The dust and oil may cause electrical short or damage the polarizer.
- (3) Use fingerstalls or soft gloves in order to keep display clean during the incoming inspection and assembly process.
- (4) Do not press or scratch the surface harder than a HB pencil lead on the panel because the polarizer is very soft and easily scratched.
- (5) If the surface of the polarizer is dirty, please clean it by some absorbent cotton or soft cloth. Do not use Ketone type materials (ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride. It might permanently damage the polarizer due to chemical reaction.
- (6) Wipe off water droplets or oil immediately. Staining and discoloration may occur if they left on panel for a long time.
- (7) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contacting with hands, legs or clothes, it must be washed away thoroughly with soap.
- (8) Protect the module from static electricity, it may cause damage to the C-MOS Gate Array IC.
- (9) Do not disassemble the module.
- (10) Do not pull or fold the lamp wire.
- (11) Pins of I/F connector should not be touched directly with bare hands.

8.2 STORAGE PRECAUTIONS

- (1) High temperature or humidity may reduce the performance of module. Please store LCD module within the specified storage conditions.
- (2) It is dangerous that moisture come into or contacted the LCD module, because the moisture may damage LCD module when it is operating.
- (3) It may reduce the display quality if the ambient temperature is lower than 10 °C. For example, the response time will become slowly, and the starting voltage of lamp will be higher than the room temperature.

8.3 OPERATION PRECAUTIONS

- (1) Do not pull the I/F connector in or out while the module is operating.
- (2) Always follow the correct power on/off sequence when LCD module is connecting and operating. This can prevent the CMOS LSI chips from damage during latch-up.
- (3) The startup voltage of Backlight is approximately 1000 Volts. It may cause electrical shock while assembling with inverter. Do not disassemble the module or insert anything into the Backlight unit.



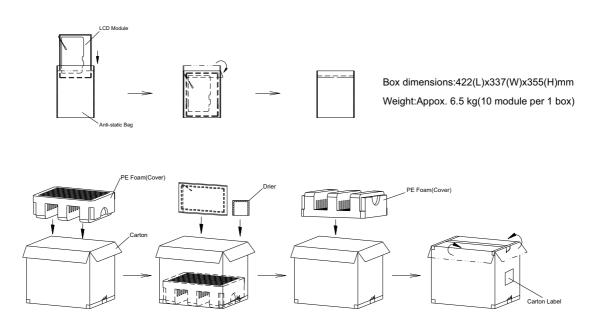
Corner Protector

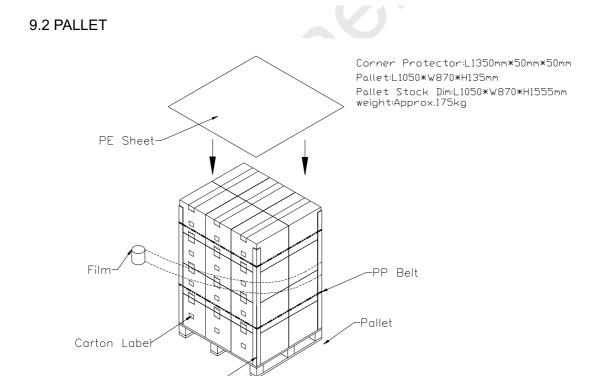
Global LCD Panel Exchange Center

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9. PACKING 9.1 CARTON







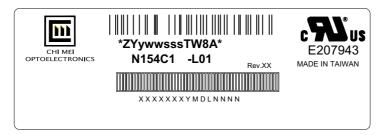
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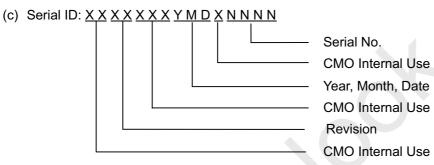
10. DEFINITION OF LABELS

10.1 CMO MODULE LABEL

The barcode nameplate is pasted on each module as illustration, and its definitions are as following explanation.



- (a) Model Name: N154C1 L01
- (b) Revision: Rev. XX, for example: A1, ..., C1, C2 ...etc.



Serial ID includes the information as below:

(a) Manufactured Date: Year: 1~9, for 2001~2009

Month: 1~9, A~C, for Jan. ~ Dec.

Day: 1~9, A~Y, for 1st to 31st, exclude I, O and U

- (b) Revision Code: cover all the change
- (c) Serial No.: Manufacturing sequence of product

10.2 CARTON LABEL

